vGPUs with OpenStack NOVA

Openmetal





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- → OMI OpenStack Private Cloud configuration and deployment system
- Monitoring and instrumentation for hardware & deployment systems
- → Research & development of new technologies and platform improvements

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SILVER MEMBER



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OpenMetal is an Infrastructure as a Service Company (IaaS) that believes in the collective and fundamental good of open source in the information technology world.

Our Mission: Make highly complex open source systems available on-demand to increase accessibility for smaller teams.



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What & Why

- → vGPUs are virtualized GPUs, shared from one or more physical GPUs
- → Use cases (and when not to use)
- → Hardware setup
- → Configuring the host node
- → Spinning up a VM with a vGPU



Use Case #1

CI jobs or transient tasks

- → Spin up a VM with all of your required tools to run a job; destroy when completed
- → Only uses the vGPU resource while the VM is active
- Scheduling vGPUs via Kubernetes pods/resources



Use Case #2

Rendering or Graphical VMs

- → Isolated rendering instance with dedicated GPU resources
- → Capabilities depend on physical GPU and licensing
 - A100 only supports "compute" workloads (eg. CUDA, OptiX)
 - RTX-6000+ has RT cores for faster
 OptiX raytracing and allows OpenGL,
 Vulkan & DirectX display
- → Virtual desktop/workstation



When NOT to use vGPUs?

Use PCI passthrough instead

- → Workloads requiring high amount of VRAM (such as AI or ML training)
- → Long-lived VMs or applications that can handle task delegation on their own
- → Video transcoding



Hardware Setup

- → GPU with vGPU support
 - NVIDIA A-series, L-series, GRID, RTX-6000, etc.
- → Correct BIOS options are **critical!**
- Need to ensure options for SR-IOV and IOMMU are enabled, along with all of their dependencies

Aptio Setup Utility – Copyright (C) 2021 American Megatrends, Inc. Advanced						
PCI Bus Driver Version	A5.01.19	If system has SR-IOV capable PCIe Devices, this				
PCI Devices Common Settings:	D	option Enables or Disables				
Above 46 Decoding	[Enabled]	Single Root 10				
		Virtualization Support.				
BME DMA Mitigation	[Disabled]					
PCIe ARI Support	[Enabled]					
PCIe Ten Bit Tag Support	[Auto]					
PCIe Spread Spectrum	[Disabled]					
Relaxed Ordering	[Disabled]					
No Shoop	[Enabled]					
VGA Priority	[Onboard]					
NVMe Firmware Source	[Vendor Defined					

Advanced	
ACPI Settings	
PCI AER Support High Precision Event Timer	[Enabled] [Enabled]
NUMA Nodes Per Socket	[Auto]
BIOS Settings (from Supe	rmicro BH12 AMD series
→ Virtualization Sup	port (VMX or SVM)

- → VT-d (Directed I/O) or IOMMU
 - Required for vfio-pci and vGPU isolation, also used for PCI passthrough
- → SR-IOV
 - Required to create virtual functions for vGPUs
- → Above 4GB Decoding (64-bit addressing)
 - Allows PCIe devices to map BAR memory above 4GB
- → PCIe ARI (Advanced Routing ID Interpretation)
 - Required for SR-IOV
- → PCIe ACS (Access Control Services)
 - Required to ensure IOMMU groups are created for SR-IOV VFs
- PCIe AER (Advanced Error Recovery)
 - Required for ACS to function



Configuring the Host GPU Setup

- → Ensure IOMMU is enabled in the kernel
 - intel_iommu=on or amd_iommu=on
- → Install prereqs
 - kernel headers; optional: dkms, mdevctl
- → Install Host GPU driver
 - Enterprise NVIDIA "Linux KVM" GRID Host driver
 - Blacklist nouveau if necessary
 - May need to use -no-drm for golden image builds
 - Ensure nvidia-vgpud & nvidia-vgpu-mgr services are enabled in systemd
- → Reboot!
- → Enable VFs & Register MDEVs
 - /usr/lib/nvidia/sriov-manage -e ALL
- → Check your work
 - Ispci -nn | grep 10de # should show 16+1 entries
 - mdevctl types
 - Is /sys/class/mdev_bus/*/mdev_supported_types
 - nvidia-smi

[root@magnificent-zebu ~]# /usr/lib/nvidia/sriov-manage –e ALL Enabling VFs on 0000:01:00.0



[root@timely-lamprey ~]# ls /sys/class/mdev_bus/*/mdev_supported_types
'/sys/class/mdev_bus/0000:01:00.4/mdev_supported_types':
nvidia-468 nvidia-469 nvidia-470 nvidia-471 nvidia-472 nvidia-473 nvi
'/sys/class/mdev_bus/0000:01:00.5/mdev_supported_types':
nvidia-468 nvidia-469 nvidia-470 nvidia-471 nvidia-472 nvidia-473 nvi
//sys/class/mdev_bus/0000:01:00.5/mdev_supported_types':

'/sys/class/mdev_bus/0000:01:00.6/mdev_supported_types':
nvidia-468 nvidia-469 nvidia-470 nvidia-471 nvidia-472 nvidia-473 nvi



Configuring the Host vGPU Profiles

- → vGPU Mode: Time-shared versus <u>MIG</u>
 - MIG only supports Compute; max 7 instances
- Possible to mix and match non-MIG profiles, but may not be efficient
- → Example A100 profile: A100-3-20C
 - NVIDIA vGPU Profile Matrix
- → MIG Instance Type: MIG 3g.20gb
- → Each GPU model has their own profiles

Enable MIG mode nvidia-smi -mig 1

List available profiles nvidia-smi mig -lgip

Create vGPU instances with our profiles nvidia-smi mig -cgi \$PROFILE_ID,...

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2 memory, 2 compute 2 memory, 2 compute					2 memory, 2 compute			N/A							
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Configuring the Host

- → Recommend Yoga or above
- → After creating your vGPUs in the last step, check to see their MDEV name [verify]
 - Is /sys/class/mdev_bus/*/mdev_supported_types
- → Update nova-compute's nova.conf

[devices]

- → Restart nova-compute
- → Check Placement to verify that our VGPU resources are available

openstack allocation candidate list --resource VGPU=1

- → Bonus: Custom Traits
 - CUSTOM_NVIDIA_A100_3_20C Create & set it on the "local_pci" resource providers, up to the max instances allowed (2)
 - Restricts max instances to correct number instead of 16
 - Allows having flavors for different vGPU types

grep '1' /sys/class/mdev_bus/*/mdev_supported_types/*/available_instances :00.4/mdev_supported_types/nvidia-476/available_instances:1 :00.5/mdev_supported_types/nvidia-476/available_instances:1 :00.6/mdev_supported_types/nvidia-476/available_instances:1 :00.7/mday_supported_types/nvidia-476/available_instances:1

.venv) [root@affectionate-hornet ~]# openstack allocation candidate 1 allocation | resource provider inventory u 4b6a7367-d4d0-49fa-9b9d-0b010f5b855d VGPU=0/1 VGPU=1 VGPU=1 31a418c2-4158-4176-a13e-72e18aa77f0e VGPU=0/1 VGPU=1 10935d4a-fb72-4229-b5b9-5df814d37d68 VGPU=0/1 88b4c5c4-874b-4352-92fc-95098a5390f VGPU=1 VGPU=0/1 0660 4600 000 JTOCOO

Creating & assigning optional traits
openstack trait create CUSTOM_NVIDIA_A100_3_20C

openstack resource provider trait set 289b46c2-bba7-4fd7-9f7e-8dc631bc723a --trait CUSTOM_NVIDIA_A100_3_20C

) [root@awesome-crayfish ~]# openstack allocation candidate list --required CUSTOM_NVIDIA_A100_3_20C --resource VGPU=1

allocation	resource provider	inventory used/capacity	traits
VGPU=1	92d4cad8-60c2-4055-96f3-836af6027c69	VGPU=0/1	CUSTOM_NVIDIA_A100_3_20C
VGPU=1	289b46c2-bba7-4fd7-9f7e-8dc631bc723a	VGPU=0/1	CUSTOM_NVIDIA_A100_3_20C



Provisioning a VM with a vGPU!

- → Create a new flavor with resources: VGPU=1
 - This can be adjusted to assign multiple vGPUs to a single VM
- → Or provision a VM with an existing flavor and set the metadata ad-hoc
- → Inside the VM
 - Install the NVIDIA Guest GRID driver
 - Ensure nvidia-gridd is running for licensing
 - Must have a license server running
- → Create the local compute instance & verify



Existing Metadata	Filter	Q
resources:VGPU	1	-

root@vgp	ouimgtest	2:~# nvidia-smi m	ig -lci			
Comput	te instan	 ces:				+
GPU	GPU	Name	Profile	Instance	Placement	
'1	Instance		ID	ID	Start:Size	Ľ
	ID					
======	=========	=======================================	=======================================	=======================================	===================	=
0	0	MIG 1g.5gb	0	0	0:1	
+						+







